

# Probabilistic Method and Random Graphs

## Lecture 13. Excursions, Stationary Distributions, and Applications of Markov Chains <sup>1</sup>

Xingwu Liu

Institute of Computing Technology  
Chinese Academy of Sciences, Beijing, China

January 11, 2019

---

<sup>1</sup>The slides are mainly based on *Introductory Lecture Notes on Markov Chains And Random Walks* by Takis Konstantopoulos and *Lecture Notes of Stochastic Processes* by Glen Takahara.

Questions, comments, or suggestions?

- 1 A recap of Lecture 12
- 2 Excursions
- 3 Stationary Distribution
- 4 Calculation of Stationary Distribution
- 5 Applications of Stationary Distribution

- 1 A recap of Lecture 12
- 2 Excursions
- 3 Stationary Distribution
- 4 Calculation of Stationary Distribution
- 5 Applications of Stationary Distribution

# Basic concepts of Markov chains

## Definition

- A stochastic process which has the Markov property
  - Time homogeneous

## Representations

- Transition diagram: weighted directed graph
- Transition matrix:  $P = (p_{ij})_{i,j \in S}$

## Reachability

- Period
- Hitting time  $T_{ij}$ 
  - $f_{ij}^{(t)} \triangleq \Pr(T_{ij} = t), f_{ij} \triangleq \sum_t f_{ij}^{(t)}$

# Classification of states

## Definition

- **Transient** if  $f_{ii} < 1$ , otherwise **recurrent**
- **Positive recurrent** if  $\mathbb{E}[T_{ii}] < \infty$ , otherwise **null recurrent**

## Equivalent definitions of recurrent states

- $\sum_n p_{ii}^{(n)} = \infty$
- $\mathbb{E}[J_i | X_0 = i] = \infty$ ,  $J_i$  is the number of times  $i$  is reached
- $\Pr(J_i = \infty | X_0 = i) = 1$

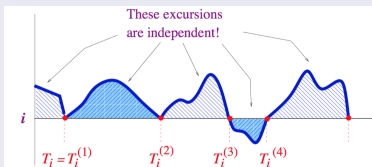
## Corollary

- If  $i \leftrightarrow j$  and  $i$  is recurrent, then so is  $j$
- Cool! Counterpart of positive recurrent? See excursions...

- 1 A recap of Lecture 12
- 2 Excursions**
- 3 Stationary Distribution
- 4 Calculation of Stationary Distribution
- 5 Applications of Stationary Distribution

## Excursions: independent structure in Markov chains

If a Markov chain  $\{X_t\}$  visits state  $i$  again and again



Hitting times

- $T_i = T_i^{(1)} = \min\{t > 0 : X_t = i\}$
- $T_i^{(r)} = \min\{t > T_i^{(r-1)} : X_t = i\}$

Excursion: trajectory between two successive visits to state  $i$

- $\chi_i^{(r)} = \{X_t : T_i^{(r)} \leq t < T_i^{(r+1)}\}, r \geq 1$
- $\chi_i^{(0)} = \{X_t : 0 \leq t < T_i^{(1)}\}$



# Excursions are i.i.d. random variables

## Theorem

- $\chi_i^{(r)}, r \geq 0$ , are independent
- $\chi_i^{(r)}, r \geq 1$ , have the same distribution

## Proof

It follows from the strong Markov property

## Remark

- Dependence is annoying, but excursions decouple the chain into independent blocks
- The independent structure means so much ...

## Revisiting positive recurrent states

### Theorem

If  $i \leftrightarrow j$  and  $i$  is positive recurrent, then so is  $j$

### Proof

- $i$  is positive recurrent, so there are infinitely many excursions
- The length of  $\chi_i^{(r)} : T_i^{(r+1)} - T_i^{(r)} = T_{ii}$  with finite expectation
- Since  $i \rightsquigarrow j$ , starting from  $i$ ,  
 $p = \Pr(\text{reach } j \text{ before returning to } i) > 0$
- For each  $r > 0$ ,  $j$  appears in  $\chi_i^{(r)}$  with probability  $p > 0$
- $\Pr(j \text{ is reached}) = 1$ . Wlog.,  $j$  is first reached in  $\chi_i^{(0)}$
- $R$  s.t.  $j$  is reached next in  $\chi_i^{(R)}$ ? Geometric distribution
- $T_{jj} \leq RT_{ii} \Rightarrow j$  is positive recurrent (by Wald's equation)

Wow! One more examples

# Law of large number in Markov chains

## Law of large number

For **i.i.d.** r.v.  $\{X_n\}$ ,  $\Pr(\lim_{n \rightarrow \infty} \frac{X_1 + \dots + X_n}{n} = \mathbb{E}[X_1]) = 1$

What if  $X_n$ 's are states of a Markov chain?

## Law of large number in Markov Chains

Assume Markov chain  $\{X_n\}$  has a positive recurrent state  $a$ ,  $\Pr(a \text{ is reached} | X_0) = 1$ , and  $f : S \rightarrow \mathbb{R}$  is bounded. Then

$$\Pr\left(\lim_{t \rightarrow \infty} \frac{f(X_0) + \dots + f(X_t)}{t} = \bar{f}\right) = 1$$

where

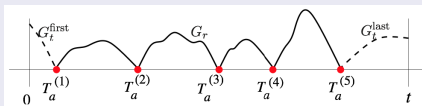
$$\bar{f} = \frac{\mathbb{E}[\sum_{n=0}^{T_{aa}-1} f(X_n)]}{\mathbb{E}[T_{aa}]} = \mathbb{E}_{\pi}[f]$$

## Proof

## Basic idea

Break the sum into subsum over excursions, reducing to law of large number of i.i.d. r.v.

$N_t = \max\{r \geq 1 : T_a^{(r)} \leq t\}$ : #  $a$ -excursions occurring in  $[0, t]$



$N_t = 5$  in this example

Irregular parts vanish

Full excursions are i.i.d. with expectation  $\bar{f} = \frac{\mathbb{E}[\sum_{n=0}^{T_{aa}-1} f(X_n)]}{\mathbb{E}[T_{aa}]}$

- 1 A recap of Lecture 12
- 2 Excursions
- 3 Stationary Distribution**
- 4 Calculation of Stationary Distribution
- 5 Applications of Stationary Distribution

# Stationary Distribution

## Motivation

- 1 Given a positive recurrent state  $i$ , how to calculate  $\mathbb{E}[T_{ii}]$ ?
- 2 If  $t$  is sufficiently large, what is the distribution of  $X_t$ ?

## Definition

A distribution  $\pi$  over  $S$  satisfying  $\pi P = \pi$  is a stationary distribution of the Markov chain.

## Fundamental Problems

- 1 Given a Markov chain, does it have a stationary distribution?
- 2 Is the stationary distribution unique?
- 3 How to calculate it?

# An example

## Waiting for a bus

- When a bus arrives,  $\Pr(\text{the next arrives in } i \text{ minutes}) = p(i)$
- $X_t$ : the time till the arrival of the next bus
- Transition probability:  $p_{i,i-1} = 1, p_{0,i} = p(i), i \geq 1$

## If a stationary distribution $\pi$ exists

- It holds that  $\pi(i) = \sum_{j \geq 0} \pi(j)p_{j,i} = \pi(0)p(i) + \pi(i+1)$
- This implies  $\pi(i) = \pi(0) \sum_{j \geq i} p(j)$
- Since  $\sum_{i \geq 0} \pi(i) = 1$ , we have  $\pi(0) = (\sum_{i \geq 0} \sum_{j \geq i} p(j))^{-1}$
- The stationary distribution exists if  $\sum_{i \geq 0} \sum_{j \geq i} p(j) < +\infty$
- $$\begin{aligned} \sum_{i \geq 0} \sum_{j \geq i} p(j) &= \sum_{j \geq 0} \sum_{0 \leq i \leq j} p(j) \\ &= \sum_{j \geq 0} (j+1)p(j) = \mathbb{E}[T_{00}] \end{aligned}$$
- The stationary distribution exists if 0 is positive recurrent

## Is this correct in general?

Yes!

## Existence Theorem of Stationary Distribution

Assume that  $a$  is a recurrent state. For any state  $x$ , define

$$\nu^{[a]}(x) = \mathbb{E}[\sum_{n=0}^{T_{aa}-1} \mathbf{1}(X_n = x)].$$

### Lemma

$$\nu^{[a]} = \nu^{[a]}P.$$

For any state  $x$  s.t.  $a \rightsquigarrow x$ , we have  $0 < \nu^{[a]}(x) < +\infty$ .

### Theorem of existence

If the Markov chain has a positive recurrent state  $a$ ,  $\pi^{[a]} \triangleq \frac{\nu^{[a]}}{\mathbb{E}[T_{aa}]}$  is a stationary distribution.

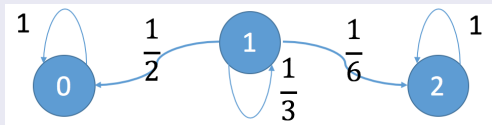
### Proof of the theorem

It immediately follows from the lemma



# The Stationary Distribution is not Necessarily Unique

- Consider the Markov chain



- States 0 and 2 are positive recurrent, so stationary distributions exist
- For any  $0 \leq \alpha \leq 1$ ,  $\pi = (\alpha, 0, 1 - \alpha)$  is a stationary distribution. **Not Unique!**
- Note that the chain is **reducible**
- Does this cause the non-uniqueness?
- Yes!

# Uniqueness Theorem

## Theorem of uniqueness

For an irreducible Markov chain, its stationary distribution is unique if existent

Actually, when irreducible, if a stationary distribution  $\pi$  exists

- $\pi_i \mathbb{E}[T_{ii}] = 1$  for every state
- All states must be positive recurrent

**Any** Markov chain with stationary distribution  $\pi$

- $\pi_j = 0$  if  $j$  is transient
- $j$  is positive recurrent if  $\pi_j > 0$

# Calculating Expected Return Time

When **irreducible**,  $\pi(i) = \frac{1}{\mathbb{E}[T_{ii}]}$  for any  $i$ .

Calculating  $\mathbb{E}[T_{ii}]$  is reduced to calculating the stationary distribution.

But how to calculate the stationary distribution?

# Stability Theorem

## Theorem of stability

Let  $\pi$  be the stationary distribution of an irreducible and ergodic (positive recurrent, aperiodic) Markov chain. Then

- ①  $\lim_{n \rightarrow \infty} \Pr(X_n = x) = \pi(x)$  for any initial distribution and any  $x \in S$ ;
- ②  $\lim_{n \rightarrow \infty} p_{yx}^{(n)} = \pi(x)$  for any  $x, y \in S$ .

## Remarks

- Approximating by iteratively computing
- Each row of  $P^{(n)}$  converges to  $\pi$
- Though  $\sum_n p_{yx}^{(n)} = +\infty$  when  $x$  is recurrent
  - $\lim_{n \rightarrow \infty} p_{yx}^{(n)} > 0$  if  $x$  is positive recurrent
  - $\lim_{n \rightarrow \infty} p_{yx}^{(n)} = 0$  if  $x$  is null recurrent

# Sub-summary: fundamental theorems of Markov chains

Existence	Uniqueness	Stability
Positive recurrency	Irreducibility	Aperiodicity $\dots$
$\pi^{[a]}(i) = \frac{\mathbb{E} \left[ \sum_{n=1}^{T_{aa}} \mathbf{1}(X_n=i)   X_0=a \right]}{\mathbb{E}[T_{aa}]}$	$\pi = \pi^{[a]}$	$\lim_{n \rightarrow \infty} p_{ji}^{(n)} = \pi(i)$

Are the conditions necessary?

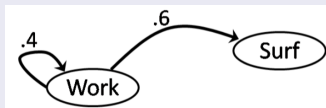
# Positive Recurrency is Necessary for Existence

## Theorem

If a Markov Chain has a stationary distribution  $\pi$ , then any state  $i$  with  $\pi(i) > 0$  is positive recurrent.

# Does uniqueness imply irreducibility?

No!



However

It is weakly irreducible:

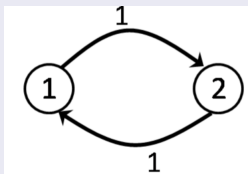
only one communicating class of positive recurrent states

Theorem

If a Markov chain has a unique stationary distribution, it has a unique communicating class of positive recurrent states

# No Aperiodicity, No Stability

Consider the Markov chain with period 2.



$p_{11}^{(2k)} = 1$ , but  $p_{11}^{(2k-1)} = 0$ . So,  $\lim_n p_{11}^{(n)}$  does not exist.

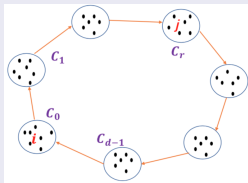
- Generally, in case of period  $d$ , does  $\lim_{n \rightarrow \infty} p_{jj}^{(nd)}$  exist?
  - If existent, what's it?
- Yes!



# The Normal Form of Periodic Markov Chain

## Normal form theorem

Given an irreducible Markov chain with period  $d$ , the state space  $S$  can be uniquely partitioned into disjoint sets  $C_0, C_1, \dots, C_{d-1}$  such that  $\sum_{j \in C_{r+1 \bmod d}} p_{ij} = 1$  for  $i \in C_r$ ,  $r = 0, 1, \dots, d-1$ .



$$\lim_{n \rightarrow \infty} p_{ij}^{(r+nd)} = d\pi(j) = \frac{d}{\mathbb{E}[T_{jj}]}$$

# Sub-summary: fundamental theorems of Markov chains

Existence	Uniqueness	Stability
Positive recurrency	Irreducibility	Aperiodicity $\dots$
$\pi^{[a]}(i) = \frac{\mathbb{E} \left[ \sum_{n=1}^{T_{aa}} \mathbf{1}(X_n=i)   X_0=a \right]}{\mathbb{E}[T_{aa}]}$	$\pi = \pi^{[a]}$	$\lim_{n \rightarrow \infty} p_{ji}^{(n)} = \pi(i)$

All the conditions are (weakly) necessary!

- 1 A recap of Lecture 12
- 2 Excursions
- 3 Stationary Distribution
- 4 Calculation of Stationary Distribution**
- 5 Applications of Stationary Distribution

### By limiting probability theorem

Compute iteratively or approximate by limits

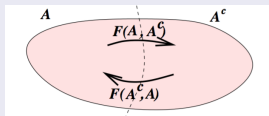
### By definition

- Solve the linear equation system  $\pi = \pi P, \sum_{i \in S} \pi(i) = 1$
- Flow balance theorem

## Flow balance theorem

### Flow balance

Let  $A \subseteq S$  be a set of the states of a Markov chain, and  $\pi$  be a distribution over  $S$ . Define  $F(A, A^c) = \sum_{i \in A, j \in A^c} \pi(i)p_{ij}$ .



### Theorem

$\pi$  is a stationary distribution if and only if  $F(A, A^c) = F(A^c, A)$  for all  $A \subseteq S$ .

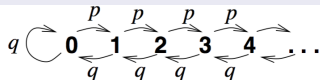
### Proof

( $\Leftarrow$ ) Prove by considering singletons  $A$ .

( $\Rightarrow$ ) Observe that  $\pi_i \sum_j p_{ij} = \pi_j \sum_j p_{ji}$ .

## Example

### Walk with a barrier



### Find the stationary distribution by definition

$$\pi(i) = p\pi(i-1) + q\pi(i+1) \text{ for all } i > 0.$$

### By flow balance theorem

- For any  $i > 0$ , let  $A = \{0, 1, \dots, i-1\}$
- $\pi(i-1)p = F(A, A^c) = F(A^c, A) = \pi(i)q$
- $\pi(i) = (p/q)^i \pi(0)$

- 1 A recap of Lecture 12
- 2 Excursions
- 3 Stationary Distribution
- 4 Calculation of Stationary Distribution
- 5 Applications of Stationary Distribution**

# Application

## Natural language processing

A fundamental problem: Computing the probability that a sentence appears. The computation is made possible by Markov hypothesis.

## PageRank

**Task:** Assign importance to web pages.

**Model:** Web graph consists of linked pages. A typical process of surfing the Web is to follow links and randomly jump in case of dangling. So we get a Markov chain with transition probability

$$\hat{p}_{ij} = \begin{cases} 1/|L(i)| & \text{if } j \in L(i) \\ 1/|V| & \text{if } L(i) = \emptyset \\ 0 & \text{otherwise} \end{cases}$$

To guarantee irreducibility and aperiodicity, use **bored surfer** style.

Namely  $p_{ij} \triangleq (1 - \alpha)\hat{p}_{ij} + \frac{\alpha}{|V|}$ .

The stationary distribution is the rank. Compute iteratively.



## Random Walks on Undirected Graphs

### Random walks

Let  $G = (V, E)$  be a finite, undirected, and connected graph. A random walk on  $G$  is a Markov chain with  $p_{uv} = \frac{1}{d_u}$  for  $(u, v) \in E$

### Period

A random walk on  $G$  is aperiodic iff  $G$  is not  $k$ -partite

### Stationary distribution

Stationary distribution of a random walk on  $G$ :  $\pi(v) = \frac{d(v)}{2|E|}$ .

So, expected return time  $h_{uu} \triangleq \mathbb{E}[T_{uu}] = \frac{2|E|}{d(u)}$ .

## Expected Hitting Time and Cover Time

**Claim:** If  $(u, v) \in E$ , then  $h_{vu} < 2|E|$ .

**Proof:** Use the fact that  $\frac{2|E|}{d(u)} = h_{uu} = \frac{1}{d(u)} \sum_{v \in N(u)} (1 + h_{vu})$ .

### Cover time

**Claim:** The cover time of  $G = (V, E)$  is no more than  $4|V| \cdot |E|$ .

**Proof:** Explore the Eulerian tour on a spanning tree of  $G$ . The expected time to go through the vertices  $v_0, v_1, \dots, v_{2|V|-2} = v_0$  upper bounds the cover time.

## Parrondo's Paradox (since 1996)

A question that seems silly at the first glance

Can you combine two losing games to get a winning one?

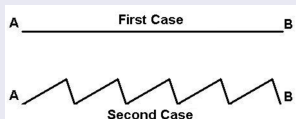
**Yes!**

The magic example

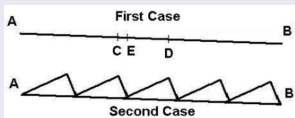
- Game  $G_1$ : flip coin  $a$  with head probability  $p_a < \frac{1}{2}$ . You win a dollar if you get Head, otherwise lose a dollar.
- Game  $G_2$ : Let  $l$  be the number of losses so far and  $w$  be that of wins. You have coins  $b$  and  $c$ . Flip  $b$  if  $w - l = 0 \pmod{3}$ , and flip  $c$  otherwise. You win a dollar if you get Head, otherwise lose a dollar.
- Game  $G_3$ : repeatedly flip a fair coin  $d$ . If you get Head, proceed as in game  $G_1$ ; otherwise proceed to  $G_2$ .

When  $p_a = 0.49, p_b = 0.09, p_c = 0.74$ ,  $A$  and  $B$  are losing games while  $C$  is a winning one.

## An intuitive interpretation



Both cases get a tie



- In both cases, B wins
- If the cases appear alternately, A can win

### Randomness is not necessary

$G'_1$ : lose 1.  $G'_2$ : lose 5 for odd capital, win 3 otherwise.

$G'_3$ : Play alternatively, beginning with  $G'_2$

## Why?

The difficulty lies in analyzing  $G_2$

Try to determine the relative probability of reaching  $-3$  or  $+3$  first, or study the probability of wins in stationary distribution.

Game  $G_3$  is like  $G_2$ , except that the head probabilities are slightly different.

## References

- Lecture Notes of Stochastic Processes, by Glen Takahara  
<http://www.mast.queensu.ca/~stat455/>
- Introductory Lecture Notes on Markov Chains And Random Walks, by Takis Konstantopoulos  
<http://www2.math.uu.se/~takis/L/McRw/mcrw.pdf>
- Section 2, Lecture 16 of Lecture notes on Probability and Computing by Ryan O'Donnell
- Section 7.4&7.5 of the textbook *Probability and Computing*

Thank you! Happy the year of pig!

